DUEL OF STEEL

(Formerly RIMFIRE STEEL PLATES)

Standard Operating Procedure

Overview/Description of Discipline

- There will be a total of eleven (11) steel plates to shoot. These will consist of ten (10) target plates and one (1) red bowling pin (the "stop plate"). At the discretion of the Match Director the plates may be of 6" or 8" diameter, or a combination thereof.
- ➤ The 4 plate stands, each holding 5 plates may be placed in any suitable and safe configuration at distances from 10 to 25 yards, providing the plate stand configuration is similar to:

		STAND	STAND		
	STOP			STOP	
	PLATE			PLATE	
STAND					STAND

- Two shooters will be called, at which time they will come to the firing line with an unloaded pistol and two magazines loaded with 10 rounds each.
- The shooters will then be instructed to load and assume the low ready position with finger off the trigger.
- At the sound of the whistle both shooters will begin firing, knocking over the 10 target plates and the stop plate. The bowling pin is considered to have been duly knocked over if it leaves the stand and falls below the level of the plate on which it was resting. If a shooter knocks off the bowling pin without downing the 10 plates, he/she shall be disqualified. The Match Director is the final authority.
- > Shooters will shoot six strings against a competitor, and will be called to shoot in random order, so that all shooters may finish at approximately the same time. The original SOP called for a shooter who has lost three strings to stop shooting, but that will NOT be mandatory.
- ➤ If <u>both</u> shooters run out of ammunition without hitting all of the plates and/or the bowling pin stop target, that string will be declared void and the shooters will re-shoot later in the match.
- The winner of the match will be the shooter who has the MOST wins.

Equipment Required

- Firearm One semi-automatic pistol in .22 caliber and two magazines, each with 10-round capacity. The pistol may have iron sights or enhanced (viz. red/green dot) sights.
- > Ammunition Any safe .22 LR cartridge. No jacketed ammunition, no magnums, no shotshells.
- > Targets Steel plates and bowling pin as described above.
- Clothing/Costuming No special requirements.

National Affiliate Organization

National Rifle Association.

Rules Observed in Addition to FWGC

All FWGC Range Rules will be observed!

Overall Safety Rules

➤ Ear & Eye Protection — Per the Club safety rules proper protection is mandatory, not only for the shooters, but spectators must also wear ear and eye protection and remain clear of the firing line while the range is "hot". Children must be supervised at all times.

Firearm Handling

- All firearms will be stored on the shooting bench to the RIGHT of the staging area. Carry to and from the bench, to and from the staging area with muzzles up and pointed downrange with actions open and slides back.
- No pistol can be handled on the line in any fashion when the range is "cold" (see also Shooting Commands, below).
- ➤ While on the firing line muzzles will be within a 170° cone relative to the placement of the targets and the berm.
- If a loaded pistol needs to be carried to the SAFE AREA, it will be done at the direction of the Match Director.

Firearm Storage

All guns must be stored, unloaded, on the shooting bench to the RIGHT of the staging area, with muzzles pointed down range, and with a chamber indicator installed and visible.

Loading Areas

- ➤ Loading of firearms is performed on the firing line only at the direction of the Match Director. The range must be "hot" for any firearm loading operations.
- Magazines and speed loaders can be loaded on the back bench at any time.

Unloading Areas

- Unloading of firearms is normally done at the firing line at the direction of the Match Director or Assistant.
- > Misfire/malfunction will be unloaded on command of the Match Director.
- ➤ If a loaded gun needs to be carried to the SAFE AREA it will be at the direction of the Match Director.

"SAFE AREA"

> There is a dedicated area where any gun malfunction or repair may be dealt with. Firearms handling rules will be observed when transporting to or from the SAFE AREA.

Match Information

- All new shooters must have the basic safety rules explained to them before the match begins.
- The term Match Director refers to either the individual so assigned, or to the Assistant Match Director when he/she is functioning as the Match Director.
- > The Match Director has the final word regarding issues of safety and competition.
- The match is scheduled on the second Sunday of each month at the pistol range, Registration starts at noon, and the match starts promptly at 1:00 PM and ending at approximately 3:00 PM.
- ➤ The match will be broken down into two "Leagues" those matches occurring from January through June are designated as the "Winter League", while those in July through December are the "Summer League."
- A trophy will be presented at the end of each League to the shooter who has the highest aggregate total of matches won.

Shooting Categories

➤ Rimfire — unlimited semi-automatic, stock semi-automatic.

Shooting Commands

- A whistle is used to commence firing and to signal that a stop plates has ended the match.
- "Cease fire." Any shooter or Match Director can call this command. When it is called, all guns are put down awaiting the "Cold Range" command from the Match Director.
- "Range is Hot." Shooting may commence at the whistle.
- "Range is Cold." No gun may be touched for any reason.

Starting Position

Firearm will be held at the low ready position, finger off the trigger and out of the trigger guard until the starting whistle is blown.

Firing Position

At the bench.

Scoring Procedures

➤ The Match Director will keep a record of wins/losses and season total.

Safety Violations – Major

Accidental discharges will result in match disqualification. A FWGC Incident Report will be prepared by the Match Director and submitted to the Chief Range Officer. Match disqualification will be noted on the shooter's score sheet.

Safety Violations - Minor

- Violations of the firearms handling ruled above may result in a target disqualification. Target disqualifications will be noted on the shooter's score sheet.
- > Spectators are not allowed on the firing line when the range is "hot."
- ➤ All FWGC Range Rules must be obeyed.

Incident Reports

➤ Will be filed on the club provided form for all injuries and all match disqualifications.

Fees and Sign-in

> \$3.00 per match, and shooters must be signed in by 1:00 PM.

Emergency Procedures

➤ There is a telephone in the target stand shed which can be used to call 9-1-1. There is also a first aid kit in the shed. In the event of an emergency requiring police, fire equipment, or an ambulance, the Match Director will designate someone to tend the main gate and direct emergency vehicles to the site of the incident. A FWGC Incident Report will be completed and filed for all injuries.