STANDARD OPERATING PROCEDURE

New Age Steel Plate

Overview/Description of Discipline

There will be a total of twenty (20) steel plates to shoot. These will consist of five (5) target plates on four (4) racks. Two (2) racks will favor the left side of the range and two (2) will favor the right. The racks will be set at any distance between ten (10) and twenty five (25) yards. This will be at the discretion of the Match Director, as will the sizes of the plates to be used at that particular match. The shooter will be called to the firing line (left or right starting position as directed by the Match Director) at which time he/she will come to the firing line with an unloaded pistol and two magazines loaded with ten rounds each. The shooter will place one magazine on the bench aligned with the left side targets and one magazine on the bench aligned with the right side targets. The shooter will return to the starting position and will be instructed to load and make ready (low ready position) or unloaded gun on the table (as directed by the Match Director). At the sound of the whistle he/she will begin firing, knocking down as many as possible of the ten (10) steel plates at the starting position and then move to the remaining position to knock down as many of the ten (10) steel plates as possible. The empty magazine must be dropped at the starting position prior to proceeding to the remaining position. The shooter's score will be based on overall time with 5 seconds added for each missed plate and 10 seconds added for each procedural error (one maximum per relay). The order of shooters will be determined by lottery prior to the match. A match will consist of three relays. Winner will be the shooter with the shortest total time for the three relays. Remaining shooters will be placed accordingly using their total time.

Equipment Required

Weapon

• One semi automatic pistol in .22 caliber and two magazines with ten (10) round capacity. The shooter may shoot iron sights or enhanced sights not to exceed 1.5 magnification.

Ammunition

Any safe .22LR cartridge. No jacketed ammunition.. No Magnums.

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Target

Assorted steel plates.

Ear & Eve Protection

• Must be worn at all times when the range is "hot".

Clothing/Costuming

No special requirements.

National Affiliate Organization

None

Rules observed in addition to FWGC

NRA

Special local rules

All FWGC Range Rules will be observed.

Overall safety rules

 Spectators must wear eye and ear protection and must remain clear of the firing line while the range is "hot". Children must be supervised at all times.

Firearm handling

- Carry to and from the bench, to and from the staging area with muzzles up, held above the head height, actions open and bolts back
- No gun can be handled on the line in any fashion when the range is "cold".
 All targets are reset only on a "cold" range (see Shooting Commands below).
- While on the firing line muzzles will be within a 170° cone related to the placement of targets and the berm.
- If a loaded gun needs to be carried to the SAFE AREA it will be done at the direction of the Match Director.

Firearm storage

• When not being used on the firing line all guns must be stored unloaded on the back bench, with muzzles pointed into the roped SAFE AREA or on the firing line bench with muzzles pointed downrange, bolts back with safety flag in the open breach.

Loading areas

- Loading firearms is performed at the firing line only at the direction of the Match Director. The range must be "hot" for all firearm loading operations.
- Magazines can be loaded on the back bench at any time.

Unloading areas

- Unloading of firearms is normally done at the firing line at the direction of the Match Director.
- Misfire/malfunction will be unloaded on command of the Stage Position Timer or Match Director.
- If a loaded gun needs to be carried to the SAFE AREA it will be done at the direction of the Match Director.

"Safe area"

• There is a dedicated area where any gun malfunction or repair may be dealt with. Firearms handling rules will be observed when transporting to and from the SAFE AREA.

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Match Information

Prerequisite training required

 All new shooters will have basic safety rules explained to them before the match begins.

Match Director

 Is in charge and has the final word regarding issues of safety and competition.

Schedule

• First Monday of each month starting promptly at 9AM (Summer) and 10AM (Winter). Sign in 30 minutes prior to start.

Shooting categories

• Rimfire – Unlimited automatic. Stock automatic.

Shooting commands

- A signal from a timing device is used to commence firing.
- "Cease fire". Any Shooter, Range Officer, or Timer can call this command. When it is called, all guns are put down awaiting the "Cold Range command from the Range Officer or Match Director.
- "Range is hot". Shooting may commence at the whistle.
- "Range is cold". No gun may be touched for any reason.

Starting position

• Firearm will be held at the low ready position, finger off the trigger and out of the guard or unloaded gun on the table (as directed by the Match Director). Shooting will start at the sound of the whistle.

Firing position

• At the bench.

Scoring procedures

• The Match Director will keep a running spreadsheet.

Awards

• To be determined by the Match Director.

Safety Violations

Major

Accidental discharge will result in match disqualification. A FWGC
Incident Report will be prepared by the Match Director and submitted to
the Chief Range Officer. Match disqualification will be noted on the
shooter's score sheet.

Minor

- Violations of the firearms handling rules above may result in a relay disqualification. Relay disqualification will be noted on the shooter's score sheet.
- Spectators are not allowed on firing line when the range is "hot".
- All FWGC Range Rules must be observed.

Incident reports

• Will be filed on the club provided form for all injuries and all match disqualifications.

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Fees and Sign-in

• \$5.00 per match. Shooters must be signed in 30 minutes prior to match.

Emergency procedures

There is a telephone in the target stand shed which can be used to call 911. There is also a first aid kit in the shed. In the event of an emergency requiring police, fire equipment, or an ambulance the Match Director or assistant will designate someone to tend the gate and direct emergency vehicles. A FWGC Incident Report will be completed and filed for all injuries.

Practice

• None. Since steel reactive targets are used, shooting is approved only at the designated matches.